

JUNAID MUHAMMAD KHAN

(236) 999-6208

Surrey, BC

email: imjunaid.mkhan@gmail.com

INFORMATION TECHNOLOGY STUDENT

HIGHLIGHTS OF QUALIFICATIONS

Highly motivated Information Technology student with a strong foundation in C#, Java, and C++. I have a proven track record of developing and deploying complex digital projects, including Unity-based games and responsive web applications. Beyond software engineering, I am experienced in technical troubleshooting, version control with Git, and creating professional system documentation. I am a proactive problem-solver and collaborative team player dedicated to building high-quality, user-centric technology solutions

Experience

Computer Lab Assistant

2020 – 2021

Webster School, Pakistan

- Technical assistance and troubleshooting for **hardware** and **software** issues to ensure smooth lab operations and troubleshoot **complex user issues**.
- Managed data entry and lab scheduling using **Microsoft Excel** and the **MS Office Suite**.
- Demonstrated strong **communication** and **teamwork** by **collaborating** with faculty to organize technical workshops and software installations.
- Excellent written and **verbal communication** skills, experienced in creating professional **documentation**, **user guides** and **collected diagnostic data**
- Handled hardware and software **helpdesk functions**, ensuring 100% lab uptime through proactive **troubleshooting**.

Captain, School Cricket Team

2021 – 2022

Webster School, Pakistan

- Led a team of 15 to secure a regional championship, **demonstrating strong leadership** and **strategic planning**
- Coordinated team practices and developed training sessions to enhance individual and **team performance**

EDUCATION AND CERTIFICATION

IT, Kwantlen Polytechnic University.

2025-Ongoing

- **Skills: C++, C#, Java, Unity, Blender, Linux, Windows Server.**
- **Academic Projects:** Developed various **2D and 3D games** using Unity, focusing on physics-based movement and character controllers.
- **Relevant Coursework:** Computer Information Systems, Systems Logic, and Database Foundations.

Intermediate, Board of Ziauddin University Examination Board.

2022-2024

- **Skills: Swift, Python.**
- **Academic Projects:** Built a functional **To-Do List App** featuring task management and data persistence.

Matriculation, Board of Secondary Education Karachi.

2020-2022

- **Skills: HTML, CSS, JavaScript.**
- **Academic Projects:** Designed and developed a **Personal Website** to practice responsive web design and UI layout.

PROJECTS

Finlena (System & Environment Design) | *Solo Developer* | *January 2026 – Present*

- Engineering an atmospheric horror game using **Object-Oriented Design** to script complex interaction and inventory systems.
- Scripting **complex interaction** systems (inventory management, puzzle-solving) using modular C# classes and focusing on debugging.

Iron Slash (Logic & Monetization Integration) | *November 2025 – January 2026*

- Developed a fast-paced 2D action game in **Unity (C#)**, featuring responsive combat mechanics and fluid player movement.
- Developed responsive combat mechanics and successfully converted the project for web deployment while maintaining a clean codebase via Git.

Cubix (3D Puzzle Platformer) | *Solo Developer* | *October 2025 – November 2025*

- Built physics-based interactions and modular scripts for level progression and dynamic obstacles.

Color Smash (Performance Optimization) | *Solo Developer* | *September 2025 – October 2025*

Optimized a fast-paced game for **web deployment**, focusing on **browser performance**, memory usage, and **responsive UI**.

SKILLS

- **Programming Languages:** C++, C#, Python, Java, Swift, JavaScript.
- **Operating Systems:** Microsoft Windows 10, Windows Server, MacOS, Linux, iOS, Android.
- **Tools & Methodologies:** Git/GitHub (Version Control), Visual Studio, Xcode, Debugging & Testing, Blender (3D Modeling & Animation), Figma.
- **Soft Skills:** Technical Troubleshooting, Team Leadership, Time Management, Project Documentation, data management, Quality Assurance (QA).
- **Web Development:** HTML5, CSS3, JavaScript, Responsive Web Design, Web Accessibility.

ACHIEVEMENTS & AWARDS

- | | |
|--|-----------|
| • Deputy Head Boy – Apex Higher Secondary School | 2022-2023 |
| • Winner of 'Cricket match' - Webster School of Education | 2021-2022 |
| • Winner of 'Debate competition' - Webster School of Education | 2018-2019 |
| • Best Programmer - Webster school of education | 2016-2018 |